Week 1

Agile:

* Individuals and Interactions over process and tools
* Working software over comprehensive documentation
* Customer collaboration over contract negotiation
* Responding to change over following a plan

XP:

* make iterations short as possible
* do the simplest thing that could possibly work
* test all the time – write tests before code
* review code continuously via pair programming

Scrum:

* Daily meetings, 15 mins
* What have you done since yesterday, what are you doing today, do you have any stumbling blocks?

Ruby:

* Class names CamelCase
* Methods and variables – snake\_case
* CONSTANTS
* Symbols: :or